

APPENDIX I**AMENDED CLAIMS WITH AMENDMENTS INDICATED THEREIN
BY BRACKETS AND UNDERLINING**

1. (Thrice amended) A game system comprising:
 - a signal generating device retainable by a game player in a manner permitting transfer of at least one of a hitting motion and a swinging motion imparted thereto by said game player, the signal generating device including a signal generator including a sensor for sensing at least one of an acceleration and an impact of the signal generating device, said signal generator generating a signal in response to said at least one of the hitting motion and the swinging motion when said at least one of said acceleration and said impact is sensed while said signal generating device is retained by the game player, said signal being [representative] an indication of a change in velocity of said signal generating device being moved by said game player;
 - a display having a display screen for displaying and successively renewing an instruction of motion on the display screen;
 - an evaluating means for evaluating a game result based on a generation timing of the signal; and
 - a sound generator for outputting at least a background sound.